

**NAME**

mbm\_size, mbm\_height, mbm\_width – return the height or width of a bitmap

**SYNOPSIS**

```
#include "mjsu.h"
```

```
USHORT mbm_height(MBITMAP *bm);
```

```
USHORT mbm_width(MBITMAP *bm);
```

**RETURNS**

**mbm\_height()** returns the number of rows in the bitmap at *bm*. **mbm\_width()** returns the number of columns in the bitmap at *bm*.

**SEE ALSO**

**mbm(5)**, **mbm\_bits(3)**, **mjsu(7)**.

**AVAILABILITY**

These functions are written in C, conforming to ANSI X3.159-1989.