

**NAME**

`rtw_short_hash`, `rtw_long_hash`, `rtw_longlong_hash`, `strhash` – compute hash of a sequence of bytes

**SYNOPSIS**

```
#include "mjsu.h"
```

```
ULONG rtw_long_hash(BYTE *key, size_t len);
```

```
USHORT rtw_short_hash(BYTE *key, size_t len);
```

```
ULLONG rtw_longlong_hash(BYTE *key, size_t len);
```

```
USHORT strhash(CHAR *key);
```

**DESCRIPTION**

**rtw\_long\_hash()** computes a hash value of the input sequence of bytes at *key* whose length in bytes is given by *len*.

All the bits of the return value are significant, even on platforms where long integers consist of a truly strange number of bits (eg: 137). This allows the returned value to be scaled down to a desired power-of-two range by simply masking off sufficient high-order bits, without losing any spectral distribution in the output values for different inputs.

**rtw\_short\_hash()** performs the same function but produces a short hash value instead of a long.

**rtw\_longlong\_hash()** performs the same function but produces a "long long" hash value instead of a long; this function is only available with platforms/compiler that support the "long long" data-type.

**strhash()** is a convenience function that performs the equivalent of `rtw_short_hash()` on NUL-terminated strings.

**RETURNS**

These functions return a highly spectrally-distributed hash value. A given input always produces the same output value.

**SEE ALSO**

`mjsu(7)`.

**AVAILABILITY**

The **rtw\_long\_hash()**, **rtw\_short\_hash()** and **strhash()** functions are written in C, conforming to ANSI X3.159-1989.

The **rtw\_longlong\_hash()** uses the C99 "long long" datatype, and is thus only available where the C compiler concerned supports the "long long" datatype, and only when the symbol **HAVE\_LONGLONG** is defined before the first `#include` directive that refers to `mjsu.h`.

**NOTES**

These functions do not generate "cryptographically secure" hash values, even though the outputs may appear inscrutable. The outputs are intended for traditional hashing purposes: randomly-indexed arrays, fast lookup-tables, and other situations where dealing with integer values in lieu of strings or variable-length indexes is easier or faster.